



YUKON SOCCER ASSOCIATION
4061 – 4th Avenue, Whitehorse, Yukon Y1A 1H1
Phone: (867) 633-4625 Fax: (867) 667-4237
Email: yukonsoccer@sportyukon.com

2016 YUKON SOCCER OUTDOOR CHAMPIONSHIPS

CROSSFIELD INFORMATION SHEET

1. RULES:

- a) Applies to U13 & U16 divisions, duration of game is 2 equal halves of 30 minutes
- b) Points: **Win = 3 points, Tie = 1 point, Loss = 0 points**
- c) Games must start on time.
- d) All players, except the goalkeeper, **MUST** be wearing the same color shirt in all games. If not, they will not be able to play.
- e) In the round robin part of the tournament, games which end in a tie will remain a tie. After the round robin if a game ends in a tie it will remain a tie except for playoff games (Ex. Game V, W, X & Y) and the Gold and the Bronze medal games which will proceed to extra time and/or penalty kicks.

BREAKING TIES AFTER ROUND-ROBIN PLAY TO DETERMINE STANDINGS FOR PLAYOFFS

- 1) Results between tied teams - winner places higher
- 2) Team with the most wins
- 3) Highest goal difference - goals FOR minus goals AGAINST
- 4) Least goals against
- 5) Coin Toss

In the event of a tie involving 3 or more teams, each of the above tie breakers will be considered. If the standings of all teams can be determined by use of a single tiebreaker, (eg goal difference), then the tie is broken and the final standings are determined. However, if the application of a tie breaker results in some teams still remaining tied, then the tie breakers, commencing with #1, are applied again to break this remaining tie.

BREAKING TIE GAMES IN PLAY-OFFS OR FINALS

- 1) Play **two** five minute extra time period. This **is not** sudden death – the full five minutes will be played.
 - 2) If still tied after the 10 minutes extra time, a shoot-out will determine winner. Five players from each team will take penalty kicks alternately – goalkeeper is allowed to shoot. Order decided by a coin toss with the winner of the coin toss choosing to shoot first or second. Referee chooses which goal will be used for the shootout.
 - 3) If still tied after five penalty kicks, all other players on the team will shoot alternately until one team is ahead on equal number of shots. The same order of shooting will be used. All players, including the goalkeeper, on the team must have taken a penalty kick before any player can take a second kick.
2. The referee is responsible for reporting the score to the tournament station at the field. Results will be posted after they are collected from the referee.
 3. Please use your own soccer balls for the game.
 4. Medals awarded to 1st, 2nd & 3rd Place teams.



5. Out of town affiliates are entitled to one overage player per team. They can only be from the division directly above the division they play in. YSA must be advised of any overage player before Thursday prior to the tournament(s)
6. Unregistered Players are not allowed- Game Will Be Forfeit.
7. Players are allowed to play in one division and for only one team. ie. No borrowing players from other teams if a team is short-game will be forfeit
8. In the event a team forfeits a game, a 3-0 loss will be recorded against the team that forfeits the game.
9. All balls and equipment can be dropped off at the tournament station after your **last** game.

COACHES, PARENTS, PLAYERS, ETC. ARE NOT ALLOWED TO MAKE DEROGATORY COMMENTS OR COMMENTS CRITICAL OF THE REFEREE. IF THIS OCCURS, THOSE RESPONSIBLE WILL BE ASKED TO LEAVE THE FIELD OR THE SIDELINE FOR THE REMAINDER OF THE TOURNAMENT. IF THE OFFENDING PERSON DOES NOT LEAVE WHEN ASKED, THE GAME WILL BE ABANDONED & FORFEITED TO THE OPPOSING TEAM.

REMEMBER: Fair Play Please

